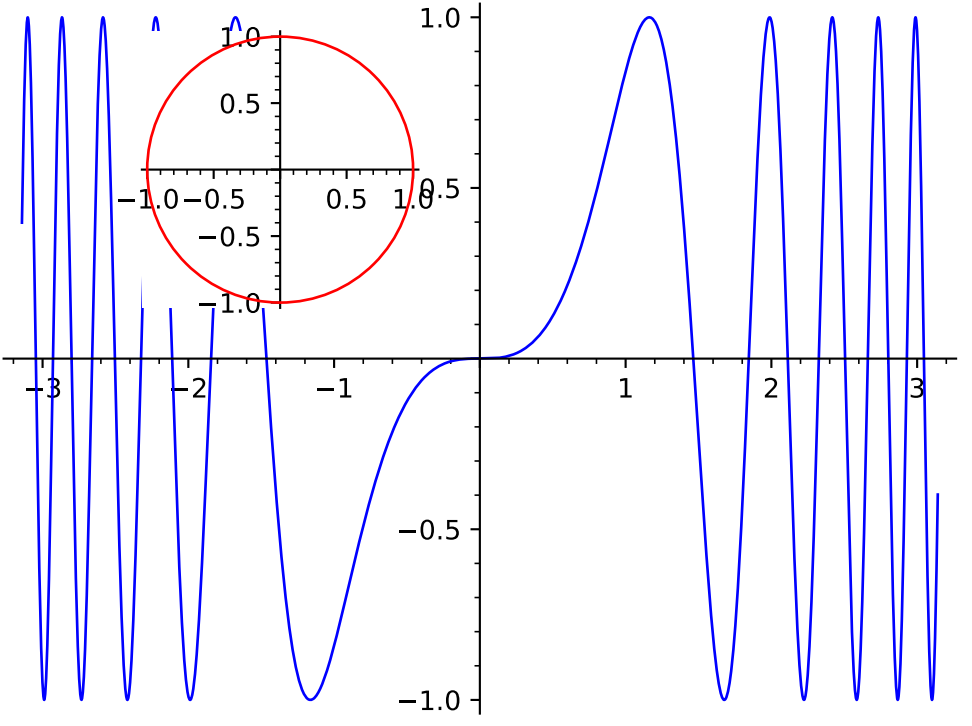

1.0
0.5
−0.5
−1.0
−3
−2
−1
1
2
3
1.0
0.5
−0.5
−1.0
−1.0
−0.5
0.5
1.0